

Mercedes AMG GT Surface model

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Hi
I've started a new project a weak ago. But two days ago I came on Aston Martin tutorial and start to think if I can apply those technics to the mercedes amg gt. My main concern is that I can hardly find base/slab surfaces. The model is very organic especially in the front.

wireframe

As you can see my wireframe is not clear enough (as I wanted to be) so can you help me with patch layout.

So far this is my progress. And can't figure out where to start from the front of the car.
Please help me!

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